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| EAD Being imaginative and expressive | Caterpillars C:\Users\teacher\AppData\Local\Microsoft\Windows\INetCache\IE\NZQHEH3N\TJ-Openclipart-86-circles-caterpillar-legless-7-11-16-final[1].png | Adult input and strategies | Progression in knowledge, skills attitudes- what is the child learning? | Butterflies |
| ELG “invent adapt and recount narratives and stories”  “sing a range of well known nursery rhymes and songs”  “perform songs and rhymes, poems and stories with others and try to move in time to music” | Start to develop pretend play and pretending objects represent other things  Play alongside others and show interest in what they are doing | Play opportunities involving range of small world figures representing different ages, abilities of people  Role play resources some representing occupations and others open ended for interpretation  Adults model possible role play roles and narratives  Phase 1 phonics games encouraging listening and discrimination  Time to sing and story tell  Cycle of songs/ rhymes which repeat to consolidate  Time to explore instruments and wide range of music  Adults model how to play, dance, sing, perform | Building up knowledge of range of characters and stories to draw on in their own storytelling through attentive listening and discussion  Attentive listening skills (see listening)  Remember lyrics and actions  Remember tune  Know how to play different instruments to achieve desired effect  understanding specific vocab play, stop, fast, slow etc  Confidence to perform to others  Sense of pride in own achievements | Begin to develop own stories using small world / role play  Enjoy listing to longer stories and can remember some of what happens in order |
| Enjoy and take part in action songs and rhymes | Remember and sing entire songs  Create their own songs  Follow a known tune |
| Explore a range of instruments and object which make sounds  Make rhythmical sounds eg clapping stamping  Begin to move to music | Play instruments with increasing control to express themselves  Listen and respond to sounds |
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