|  |
| --- |
| 1.Show an interest in playing with and exploring shapes including blocks  |
| 2.Begin to match similar shapes  |
| 3.Notice shapes in the environment and name some 2d shapes  |
| 4.Use shapes to create simple models and start to describe them with shape names, size vocab and language including straight, round, big etc   |
| 5. Talk about shapes (2d and 3d) using informal and mathematical language: corners, tube, box, shape names, sides, flat while selecting shapes for a purpose.  |